



Website Design - Introduction

Introduction

The aim of this series of papers is to provide an insight into the production of websites. You should develop an understanding of:

1. The Internet, the World Wide Web, websites and website names.
2. Browsers and how they work.
3. The basics of html (hypertext mark-up language)
4. Cascading Style Sheets

Acquired skills

At the end of the course you should be able to:

1. Create, edit and update a fully functioning website.
2. Use Cascading Style Sheets to define and control the website style, look and feel.
3. Be able to add additional functionality using commonly available JavaScript code.
4. Use FTP technology to update a web server.

Pre-requisites

Before reading and using these Web Design course notes you should have basic computing skills that include:

1. Able to create folders and files in Microsoft Windows.
2. Be familiar with the *Save* and *Save As* functions of Windows
3. Use Notepad to enter text.
4. *Copy* and *Paste* text using either the mouse or keyboard.

Computing Resources

To complete the course you will need a standard PC running Windows (ideally XP or later). Notepad will be provided with your copy of Windows (accessible via the Accessories option). Dreamweaver is a commercial program used for website design. It is possible to obtain a 30-day evaluation or trial copy of the software from Adobe, the authors of the software. A USB memory stick (256Mb) is recommended as the storage media for the website pages, assets etc created during the course.

Summary

The basic skills for producing a web site can be learnt, and practise will improve your understanding. The aim of this series is to provide a clear understand of what is involved in designing websites and recommend actions to avoid picking up bad habits.

About the author

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